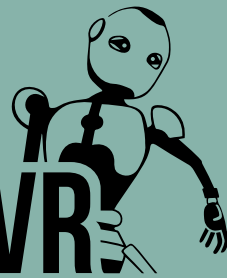




EXIT VR® presents:

HUXLEY VR
VIRTUAL ENTERTAINMENT



LICENSE PACKAGES

2020

valid from April 2020

Huxley VR® is a registered trademark of EXIT VR®

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OVER VIEW

WHAT IS EXIT VR?

FORGET ANYTHING YOU HAVE EXPERIENCED SO FAR.

Take the rose-tinted glasses off and put on VR headsets.

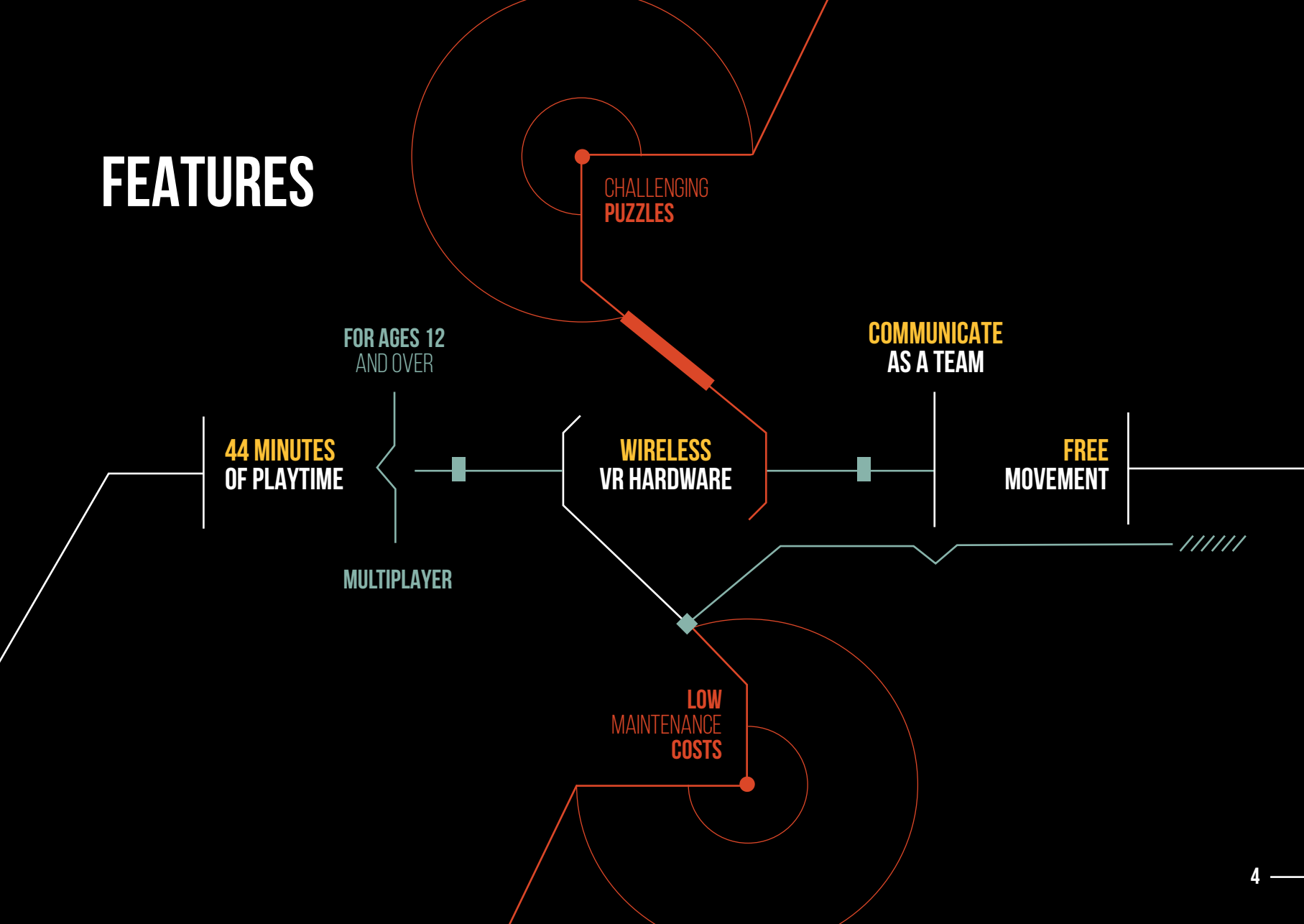
VR is now: Live Escape Games reached a new dimension -
VIRTUAL REALITY.

**We combine the principles of Live Escape Games and
Virtual Reality** to a, so far unique, digital experience -

A VR Live Adventure. Dive into fantastic worlds as a team
and get to know the future of digital entertainment. Thanks
to state-of-the-art VR equipment, location-based entertainment
now reached a new level.

**THE GAME IS VIRTUAL, THE TIME-LIMIT IS REAL.
HUXLEY IS THE TICKING VR-ADVENTURE!**

FEATURES



BECOME A



PARTNER

NOW!

THE OFFER

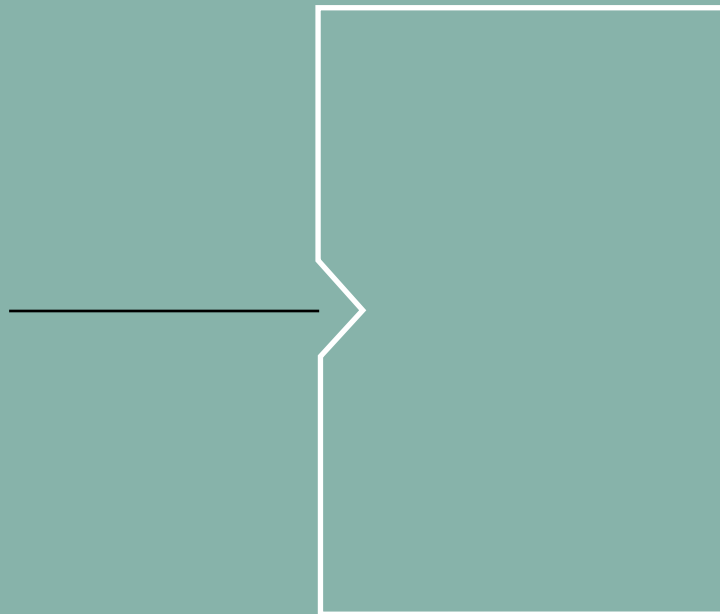
We offer you access to the entertainment of the future.
Become our exclusive partner for your city! Start your business
with **the award-winning games "HUXLEY" and "HUXLEY 2"**.

Besides the blockbuster games, we do offer a **Mini Game
Compilation** to expand the stay of your costumers.
Read about **HUXMANJI** (see p. 12).

As a partner, you get **marketing materials**, as well as
constant support and **updates** for the games. Additionally, you
become part of a strong brand. We believe in our mutual success.
Therefore, we offer you the choice between pay per use and fixed rate
models (see p. 21).

BECOME A PARTNER NOW!

THE GAMES



HUXLEY

SAVE THE FUTURE.

THE IMPOSSIBLE HAPPENED ...

3007 AD: The world, as you know it, is gone. Mankind was replaced by machines. What was once green, is now destroyed. You are the last remaining survivors, with one mission: to **help HUXLEY**. With your first step into the virtual reality, you have 44 minutes to reverse the apocalypse. Everything you need to succeed can be found within your team: **Adrenaline, a fighting spirit and a desire to win.**

Do you have what it takes to save the world?
Well, what are you waiting for? The clock is ticking!

Languages currently supported:







HUXLEY 2

JOURNEY TO THE CENTER OF THE ENERGY.

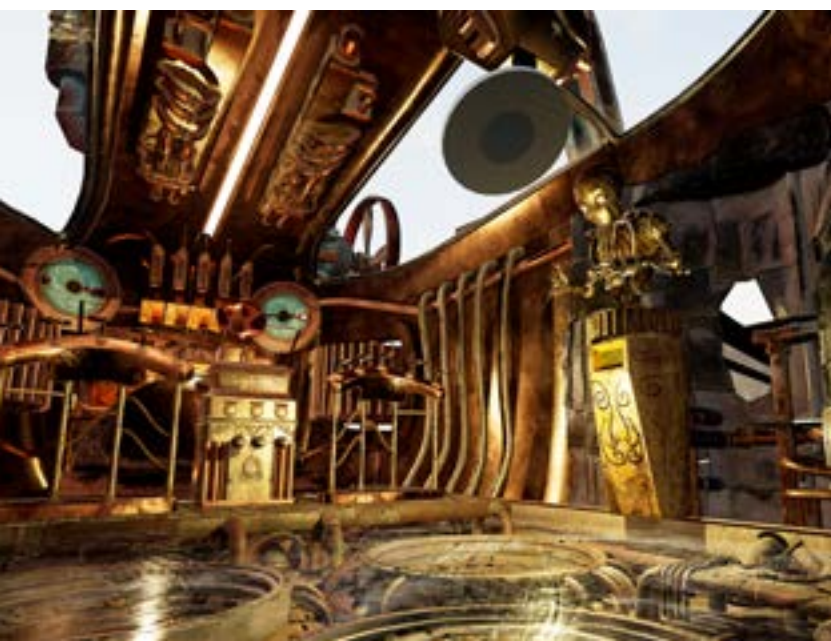
ARE YOU READY FOR THE ADVENTURE OF A LIFETIME?

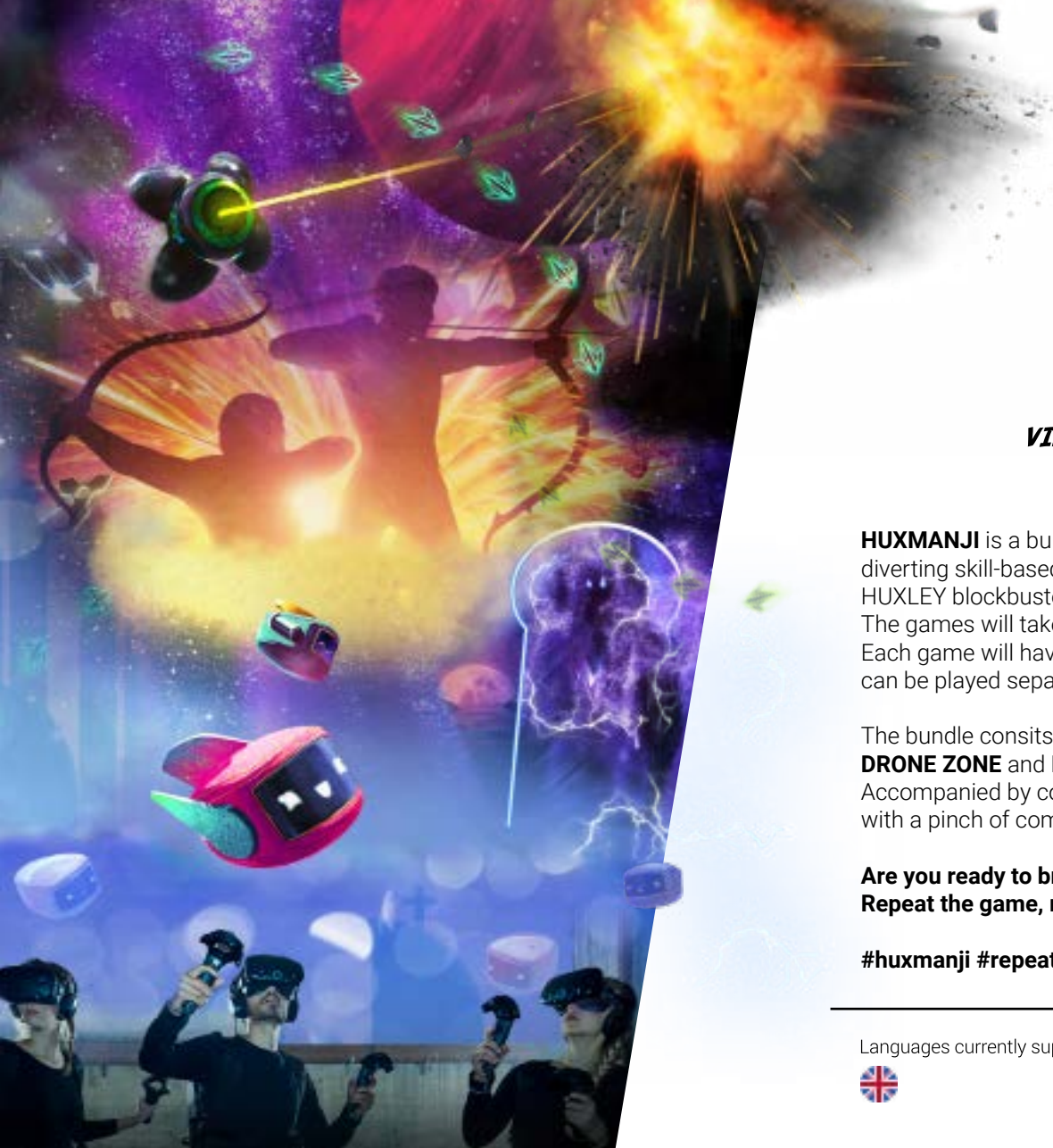
A journey through time to a place that will turn you into a discoverer? Then **unveil the secret behind the legend of Huxley – the source of infinite energy is awaiting you.**

Gather your best friends and **experience the virtual reality of the 19th century.** Meet companions such as the professor, the creator of the energy source, as well as nasty opponents who will do anything in their power to deflect you from your course. So, **arm yourself with ingenious inventions and find the hidden life's work.**

Languages currently supported:







HUXMANJI ***VIRTUAL ENTERTAINMENT***

HUXMANJI is a bundle of three replayable, competitive and diverting skill-based games which perfectly harmonize with our HUXLEY blockbusters.

The games will take place in the well-known worlds of HUXLEY. Each game will have a time limit of 3 minutes. All three games can be played separately or as a cup.

The bundle consists of the mini games **BLAZING ARROWS**, **DRONE ZONE** and **MIDNIGHT MAGIC**.

Accompanied by cool music, the contest with friends is a fun party with a pinch of competition.

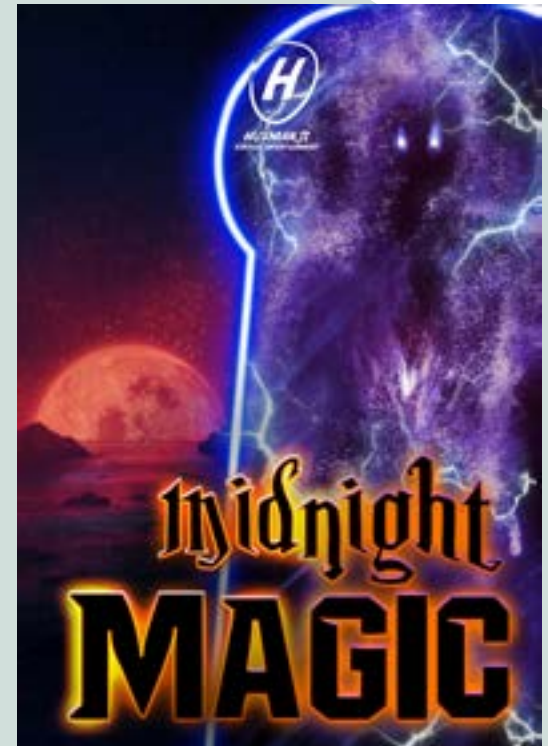
Are you ready to break the highscore?
Repeat the game, rebat your friends!

#huxmanji #repeatrebat #yourhighscore



Languages currently supported:





Welcome to the VR universe. The HUXLEY cosmos needs to be defeated and therefore the best shooter must be found.

Welcome to the future. The HUXLEY city is automated, and it is your job to charge the drones of the residents with the appropriate energy.

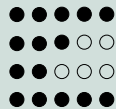
Welcome to the night. HUXLEY is the sovereign of the VR Orient and is looking for the best treasure hunter.

Fun:

Skills:

Difficulty:

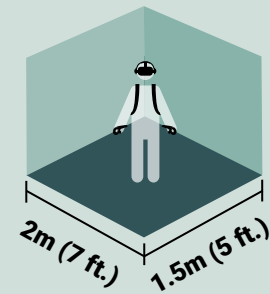
Replayability:



Space

Requirements

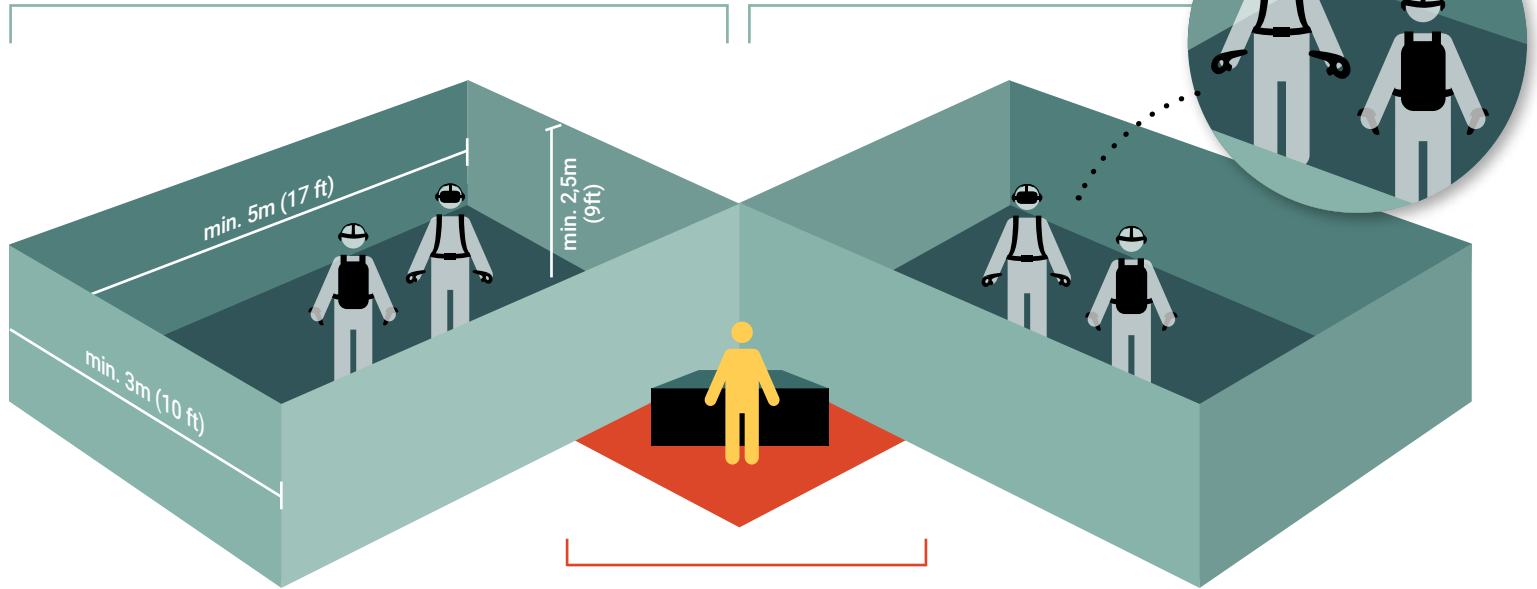
per player:



REQUIREMENTS



4 PLAYERS | 30 M² (323 SQFT)



1 GAMEMASTER 5 M² (54 SQFT)

35 M² (377 SQFT)*

These are the minimal dimensions needed for the VR walls,
ideally the size of your physical rooms allows for a small extra margin.

*only for HUXLEY Blockbuster Adventures

TECHNICAL SETUP FOR ONE ROOM



2x 230 V SCHUKO



VENTILATOR (optional)



LIGHTHOUSE



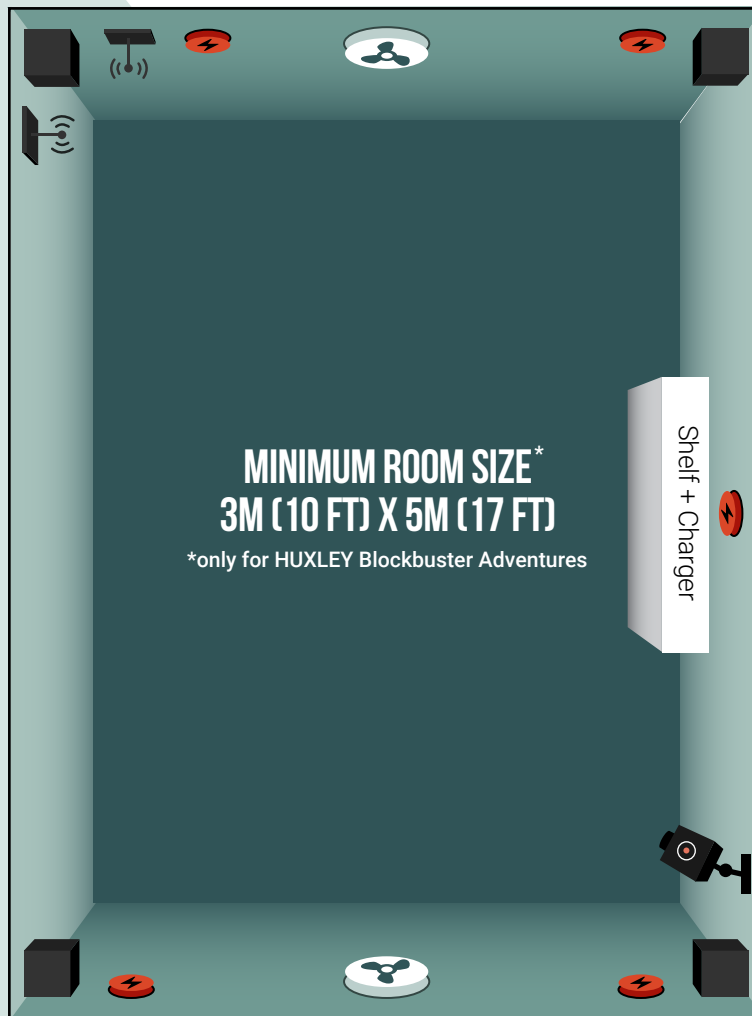
WIRELESS TRANSCIEVER
(connected to player PC)



CAMERA



SHELF
for gaming computers



HARDWARE-REQUIREMENTS



HTC VIVE PRO

VR Headset with integrated microphone

Manufacturer | Model - HTC VIVE

110 degrees field of view

SteamVR Tracking – enables
360 degree free movement

Resolution of 2880 x 1600 pixels

Refresh rate 90 hz

VIVE CONTROLLER

Two handheld controllers

SteamVR-Tracking, Trackpad

HEADPHONES

Noise Canceling function

VIVE BASE STATIONS 2.0

360 degrees movement tracking

Wireless synchronization

HTC VIVE WIRELESS

Enables free movement without
cables or backpacks

60 Ghz data transmission

2,5 hr battery life

PLAYER PC

Intel Core i7--9700K

16 GB RAM

Nvidia RTX 2080

250 GB SSD Harddrive

GAMEMASTER-EQUIPMENT

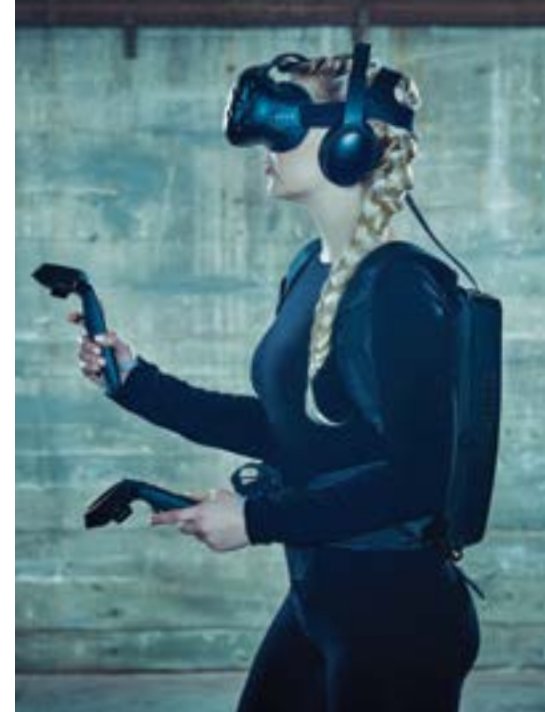
Computer (same as Player PC)

2 Monitors

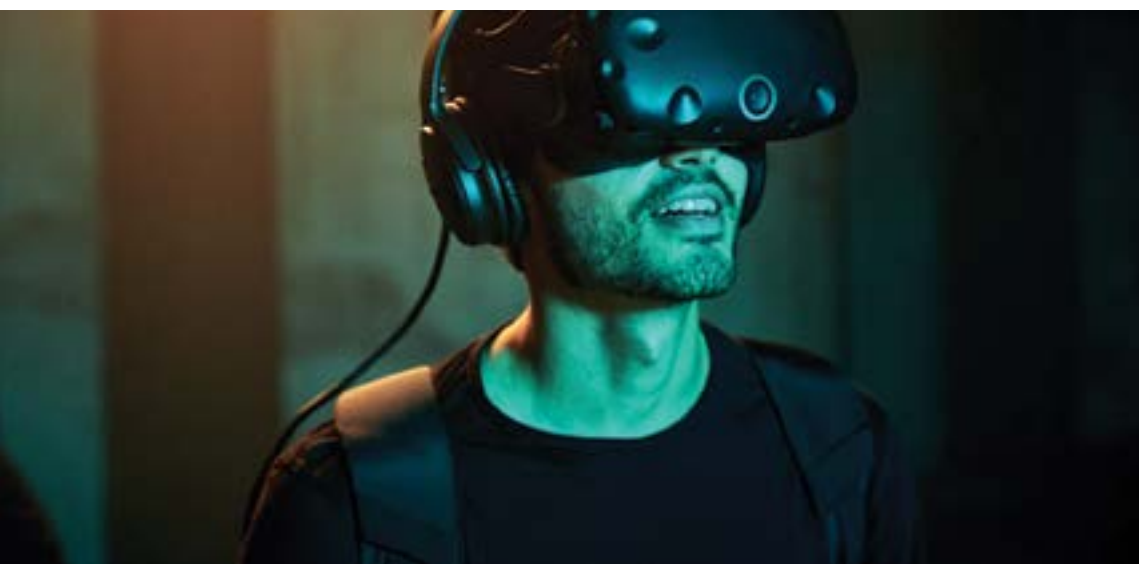
Hardware costs per player incl. gamemaster equipment ca. 3.900€

Costs for 4 players = ca. 20.000€

Complete hardware list upon request.







LICENSE PRICING

If you want to receive further information about our license and pricing models, please contact our sales team at license@exit-vr.de

OPTIONAL ASSETS

ONE STOP SHOP

At the One Stop Shop, we take care of the sale and setup of the hardware, as well as the installation on site within Europe. This package includes the respective amount of all hardware, Windows licenses, 100 hours, on-site going, commission and hardware, including the necessary training. We include a 1% fee for the transportation.

Hardware	Software
----------	----------

100 hours	100 hours
-----------	-----------

100 hours	100 hours
-----------	-----------

100 hours	100 hours
-----------	-----------

100 hours	100 hours
-----------	-----------

100 hours	100 hours
-----------	-----------

100 hours	100 hours
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100 hours	100 hours
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100 hours	100 hours
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Additional services are available at the One Stop Shop. The prices are a one-off payment, regardless of the payment, the price is the duration.

Product	Details	Price (one-time)
Training the team	100 hours	1000
Software license	100 hours	1000
Hardware license	100 hours	1000
100 hours	100 hours	1000
100 hours	100 hours	1000
100 hours	100 hours	1000
100 hours	100 hours	1000
100 hours	100 hours	1000
100 hours	100 hours	1000
100 hours	100 hours	1000

4-STEPS-TIMELINE



1 LOCATION
SCOUTING



2 PARTNERSHIP
AGREEMENT



3 HARDWARE
PURCHASING+
LOCATION
PREPARATION



4 HARDWARE
INSTALLATION

MEDIA & AWARDS



- 
WINNER 2018
DEUTSCHER COMPUTERSPIELPREIS
BEST INNOVATION
- 
WINNER 2018
ANIMAGO AWARDS
BEST VR/AR/360° GAME
- 
WINNER 2017
VR NOW CON
VR ENTERTAINMENT AWARD

GAMES

DEUTSCHER
ENTWICKLERPREIS
2017

rbb

BERLINER
KURIER

fnitz rbb

animago
AWARDS & CONFERENCE

LEAZE
www.leaze.de

Berliner Morgenpost

Berliner Zeitung

media.net
berlinbrandenburg



98.8 **KISS**
FM

Forbes

FLUX FM
Das Alternative im Radio

WELT
N24

InBerlin
Wie früher. Nur anders. Die Stadt.

ESCAPE
MANIAC



lebegeil!

DER TAGESSPIEGEL

VR Entertainment Award
WINNER

MIZ Medieninnovationszentrum
Babelsberg

GIGA GAMES

THE PRESS ABOUT US...

Forbes

FORBES

The race is on to become the movie theater of the future.

Over 25 locations HUXLEY VR is about to rule the world and owns the third place of Location Based Virtual Reality venues (LBVR) ranking of the Forbes magazine.



ROOM ESCAPE ARTIST

„Huxley was a virtual escape room done right: it limited the impact of the weaknesses of VR, while creating gameplay that wouldn't be possible in the physical world. It was a great escape game.“

online article
from 09/18/2018

WEBLINK:

[CLICK HERE](#)

Escape Game Blog | online
report from 30/09/17

WEBLINK:

[CLICK HERE](#)

TESTI MONIALS

**“EXIT HAS BUILD A NEW
ERA OF LIVE ESCAPE GAMES
(...)”**

TripAdvisor | ★★★★★

**“A FANTASTIC EXPERIENCE (...),
EVEN WITH HIGH EXPECTATIONS,
A TRULY POSITIVE SURPRISE.”**

TripAdvisor | ★★★★★

**“THE ILLUSIONS ARE OFF THE HOOK!
(...) YOU NEED TO PLAY THIS, NOW.”**

TripAdvisor | ★★★★★

**“AWESOME IN 3D!
COMES HIGHLY RECOMMENDED.”**

TripAdvisor | ★★★★★

**“A 100% SUCCESS.
A GREAT EXPERIENCE
AND AMONG MY PERSONAL
HIGHLIGHTS!”**

Facebook | ★★★★★



3.440 likes
frodopappart Was anyone surprised that the nerd scope boys set up the new record in the vr escape game from @exitliveadventures? Just with me as the absolute pro in VR! XD
View all 203 comments
fynn.hansen Was there a group before us set a new record 🤔👏👏
spellvix Oh, I think they say they have a record 🤔
16. Jan 2017 102 comments



183 likes
frau_anker ESCAPE THE GAME
Am Montag habe ich zusammen mit dem Lieblingsmensch meinen ersten Virtual Reality Escape Room gespielt und bin seit dem hin und weg. Warum ich sowas toll? Gehört irgendwie zu meinem Job. Einiges wissen ja das ich selber solche Räume konzipiere und baue und man muss halt auf dem Laufenden bleiben. Und wenn dabei sogar etwas Zeit, in diesem Falle nur 34 Minuten, mit dem Lieblingsmensch raus springt, umso besser. So gebe ich ihm mal was zurück, wenn ich sonst mit auf Festivals darf. 😊 fair enough!

WANT TO BE PARTNERS? FEEL FREE TO LET US KNOW!

Huxley VR® is a registered trademark of:



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