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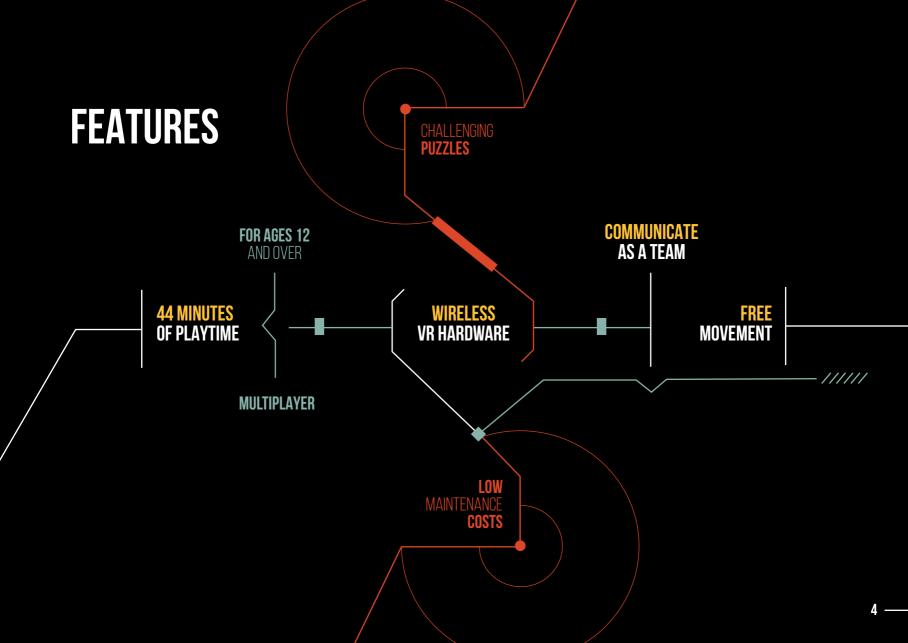


FORGET ANYTHING YOU Have experienced so far.

Take the rose-tinted glasses off and put on VR headsets. VR is now: Live Escape Games reached a new dimension -VIRTUAL REALITY.

We combine the principles of Live Escape Games and Virtual Reality to a, so far unique, digital experience -A VR Live Adventure. Dive into fantastic worlds as a team and get to know the future of digital entertainment. Thanks to state-of-the-art VR equipment, location-based entertainment now reached a new level.

THE GAME IS VIRTUAL, THE TIME-LIMIT IS REAL. HUXLEY IS THE TICKING VR-ADVENTURE!



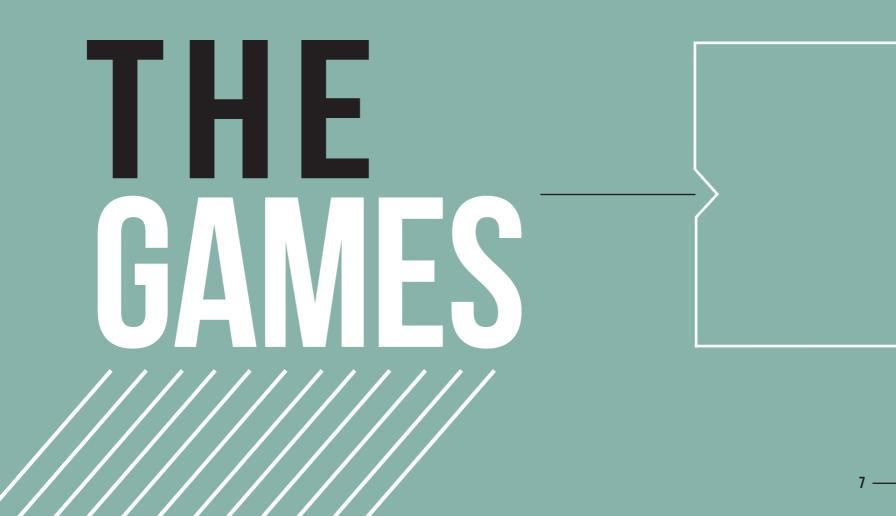
BEGOME A -///-PARNER

THE _____

We offer you access to the entertainment of the future. Become our exclusive partner for your city! Start your business with the award-winning games "HUXLEY" and "HUXLEY 2". Besides the blockbuster games, we do offer a Mini Game Compilation to expand the stay of your costumers.

As a partner, you get **territorial protection** for your site, as well as **constant support** and **updates** for the games. Additionally, you become part of a strong brand. We believe in our mutual success. Therefore, we offer you the choice between pay per use and fixed rate models.

BECOME A PARTNER NOW!



HUXLEY SAVE THE FUTURE.

THE IMPOSSIBLE HAPPENED ...

3007 AD: The world, as you know it, is gone. Mankind was replaced by machines. What was once green, is now destroyed. You are the last remaining survivors, with one mission: to **help HUXLEY.** With your first step into the virtual reality, you have 44 minutes to reverse the apocalypse. Everything you need to succeed can be found within your team: **Adrenaline, a fighting spirit and a desire to win.**

Do you have what it takes to save the world? Well, what are you waiting for? The clock is ticking!

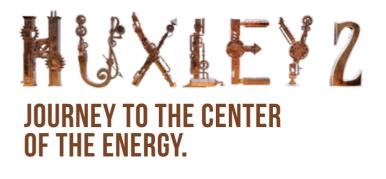












ARE YOU READY FOR THE ADVENTURE OF A LIFETIME?

A journey through time to a place that will turn you into a discoverer? Then **unveil the secret behind the legend of Huxley – the source of infinite energy is awaiting you.**

Gather your best friends and **experience the virtual reality of the 19th century.** Meet companions such as the professor, the creator of the energy source, as well as nasty opponents who will do anything in their power to deflect you from your course. So, **arm yourself with ingenious inventions and find the hidden life's work.**

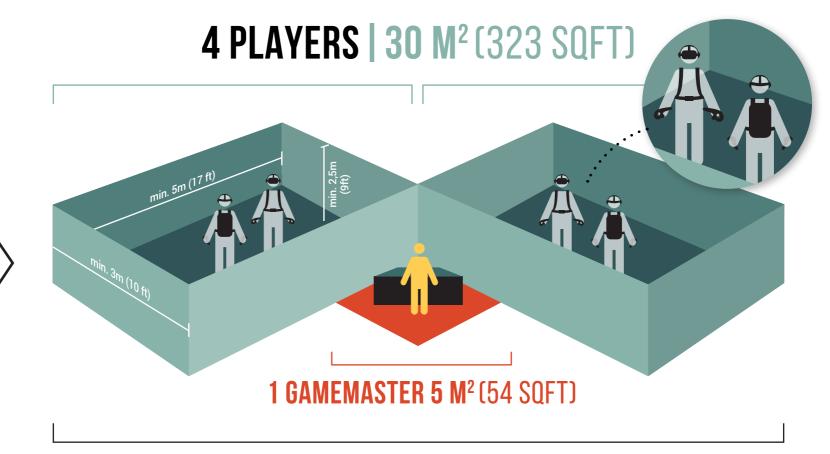
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REQUIREMENTS

12 -





35 M²(377 SQFT)

These are the minimal dimensions needed for the VR walls, ideally the size of your physical rooms allows for a small extra margin.

TECHNICAL Setup for One room



2x 230 V SCHUKO



LIGHTHOUSE



WIRELESS TRANSCEIVER (connected to player PC)



CAMERA







HTC VIVE PRO

VR Headset with integrated microphone

110 degrees field of view

SteamVR Tracking – enables 360 degree free movement

Resolution of 2880 x 1600 pixels

Manufacturer | Model - HTC VIVE

Refresh rate 90 hz

VIVE CONTROLLER

Two handheld controllers SteamVR-Tracking, Trackpad

HEADPHONES

Noise Canceling function

VIVE BASE STATIONS 2.0

360 degrees movement tracking Wireless synchronization

HTC VIVE WIRELESS

Enables free movement without cables or backpacks

60 Ghz data transmission

2,5 hr battery life

PLAYER PC

Intel Core i7- 9700K 16 GB RAM Nvidia RTX 2080 250 GB SSD Harddrive

GAMEMASTER-EQUIPMENT

Computer (same as Player PC) 2 Monitors





Hardware costs per player incl. gamemaster equipment ca. 3.900€ Costs for 4 players = ca. 20.000€

Complete hardware list upon request.













MEDIA & AWARDS



WINNER 2018 DEUTSCHER COMPUTERSPIELPREIS BEST INNOVATION

WINNER 2018 Animago Awards Best Vr/Ar/360° game

WINNER 2017 VR NOW CON VR ENTERTAINMENT AWARD



THE PRESS ABOUT US...

Forbes

FORBES

The race is on to become the movie theater of the future.

Over 25 locations HUXLEY VR is about to rule the world and owns the third place of Location Based Virtual Reality venues (LBVR) ranking of the Forbes magazine.



online article from 09/18/2018

WEBLINK:

CLICK HERE



ROOM ESCAPE ARTIST

"Huxley was a virtual escape room done right: it limited the impact of the weaknesses of VR, while creating gameplay that wouldn't be possible in the physical world. It was a great escape game."

Escape Game Blog I online report from 30/09/17

WFBI INK:

CLICK HERE

online | report from 30/05/2017

WFBI INK:

CLICK HERE

video | online magazine | report from 20/07/2017

WEBLINK:

CLICK HERE

GGIGA **GAMES**

GIGA GAMES

"HUXLEY VR does not only achieve to show the potential of virtual reality adventures, but they set a further milestone in the use of this new and fascinating technology. The return to reality was the only let-down."



"Motion sickness was the only fear I had, but I had no issues whatsoever. Even if you play for 44 minutes."





"HUXLEY VR HAS BUILD A NEW ERA OF LIVE ESCAPE GAMES (...)"

TripAdvisor | ****

"A FANTASTIC EXPERIENCE (...), EVEN WITH HIGH EXPECTATIONS, A TRULY POSITIVE SURPRISE."

TripAdvisor | ****

"THE ILLUSIONS ARE OFF THE HOOK! (...) YOU NEED TO PLAY THIS, NOW."

TripAdvisor | ****

"AWESOME IN 3D! COMES HIGHLY RECOMMENDED."

TripAdvisor | *****

"A 100% SUCCESS. A GREAT EXPERIENCE AND AMONG MY PERSONAL HIGHLIGHTS!"

Facebook | *****

"PLAIN GENIUS"

TripAdvisor | *****

"UNIQUE, A MUST-DO WHEN IN BERLIN!"

Google | *****





111 likes fynn hansen Mega cooles Game 👽 Resit #game #buxley #vr #berlin

Actual

frau anker

EXIT Live Adventures





183 likes

frau_anker ESCAPE THE GAME

Am Montag habe ich zusammen mit dem Lieblingsmerschmeinen ersten Virtual Reality Escape Room gespielt und bin seit dem hin und weg, Warum ich sowas tu? Gehört ingendwie zu meinem Job. Einiges wissen ja das ich selber solche Räume konzpiere und baue und man muss halt auf dem Laufenden bleiben. Und wenn dabei sogar etwas Zeit, in diesem Falle nur 34 Minuten, mit dem Lieblingsmensch rausspringt, umso besser. So gebe ich ihm mal was zurück, wenn ich sonst mit auf Festivals darf.





🖌 Ö 🔬

3.440 likes

frodoapparat Was anyone surprised that the nerd scope boys set up the new record in the vr escape game from

boys set up the new record in the vr escape game from exittiveadventures? Just with me as the absolute pro in VR! XD

View all 20 comments

fynn hansen Was there a group before us set a new record

spellviz Oh. I think they say they have a record 😝



...



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L





176 likes bigmoeradio Wir haben gerade die Welt gerettett 😴 Müsst euch nicht bedanken... hat ja Spaß gemacht 😏

#virtualReality #exitescaperooms View all 11 comments

3 AUGUST DOT: BEE TRANSLATION

WANT TO BE **PARTNERS?** Feel free to let us know!

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